

THE CITY OF UNION CITY
WORKSESSION MINUTES
TUESDAY, JUNE 20, 2017
6:15 P.M.

Present: Mayor Pro Tem Christina Hobbs; Councilmembers Brian Jones, Shayla Nealy, and Angelette Mealing; City Attorney, Patrick Stough; City Manager, Sonja Fillingame; and Interim City Clerk, Shandrella Jewett

Staff Present: Tarsha Calloway – Finance Director, Rhonda Jones – Human Resource Manager, Lonnie Ferguson - Public Services Director, Maurice Unger (The Collaborative Firm) – Community Development, Lee Blitch – Parks and Recreation Director, Cassandra Jones – Police Chief, and Joe Maddox – Fire Chief

Absent: Mayor Vince Williams (Video Teleconference) and Trey Bennings – Information Technology Manager

The meeting was called to order at 6:15 p.m.

All matters listed on the Consent Agenda are considered routine by the Council and will be approved by one motion. No separate discussion will take place on these items. If discussion of any Consent Agenda item is desired, the item will be moved to the Regular Agenda for separate consideration.

I. REGULAR/NEW BUSINESS:

1. Approval of the Minutes:
 - 05/16/2017 Worksession Meeting
 - 05/16/2017 Regular Council Meeting

Mayor Pro Tem Hobbs discussed the layout and removal of certain headings (Invocation, Public Comments, etc.) from the Worksession Minutes.

The item was added to the consent agenda.

2. Council to consider approval to enter into an agreement with Sutphen Corporation/Williams Bros. in the amount of \$398,163.00 for Design Build of Rescue Pumper (RFB-FD-17-05).

The item was added to the consent agenda.

3. Council to consider approval of Resolution 2017-07 pertaining to a Service Delivery Strategy Agreement.

Councilmember Jones and Attorney Stough clarified the agreement is from 2010.

The item was added to the consent agenda.

4. Council to consider approval of the COPS Development Program Grant.

The item was added to the consent agenda.

II. ADJOURNMENT:

On motion of Councilmember Jones, seconded by Councilmember Mealing and carried, the meeting adjourned at 6:30 p.m.